

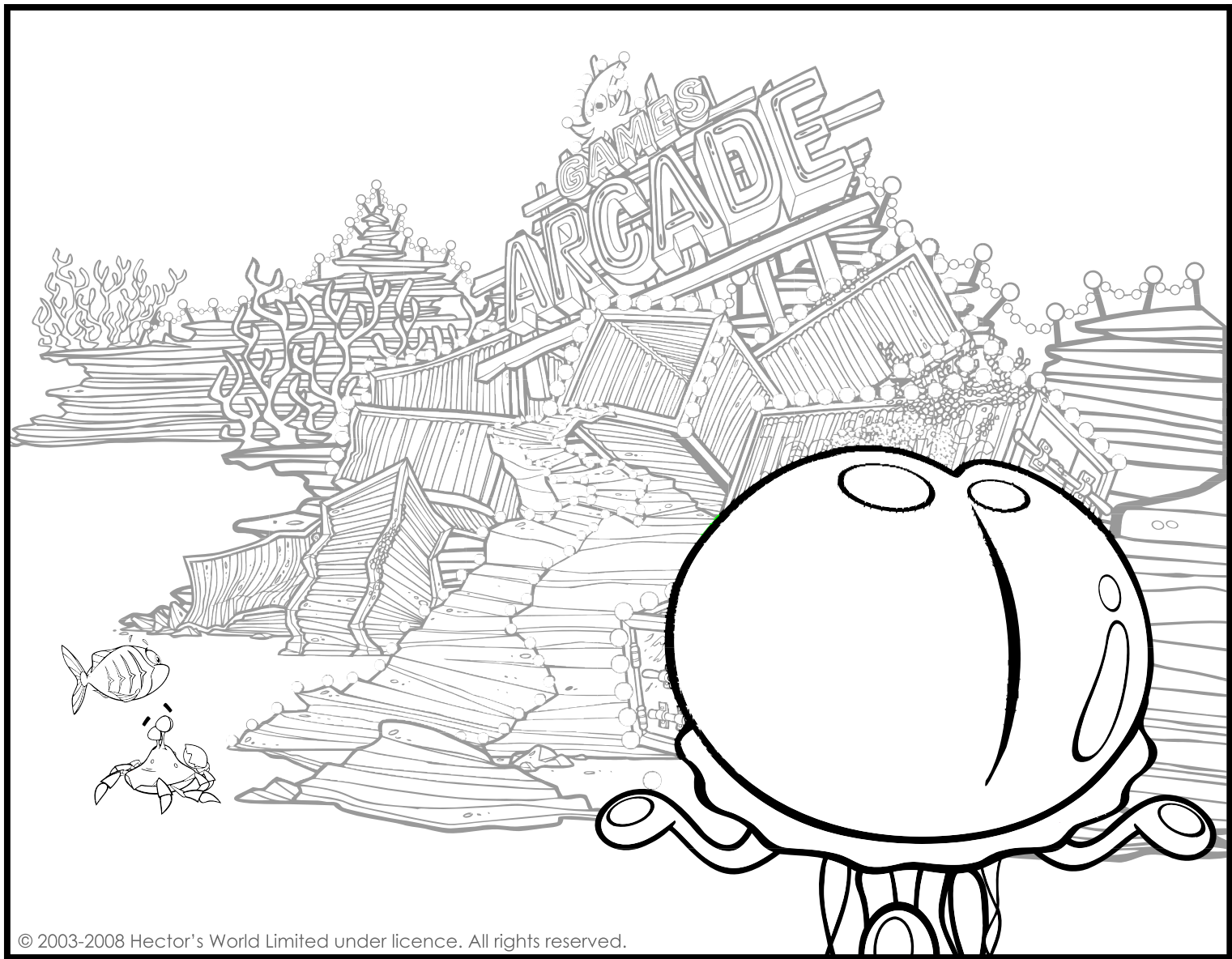
Your Personal Information Online
Episode 3

It's a Serious Game

featuring
Hector Protector® and his friends



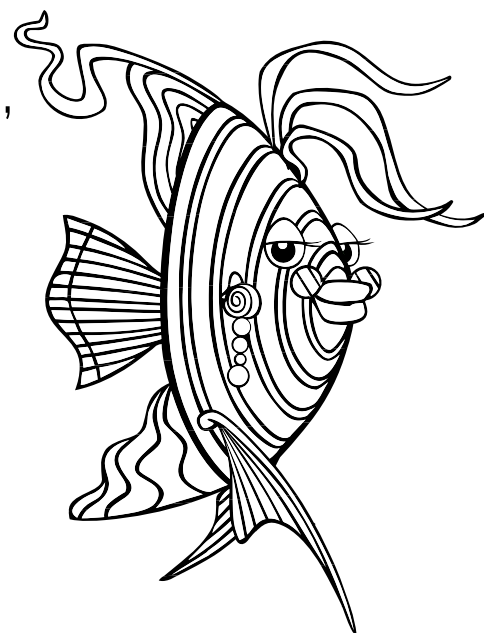
© 2003-2008 Hector's World Limited under licence. All rights reserved.

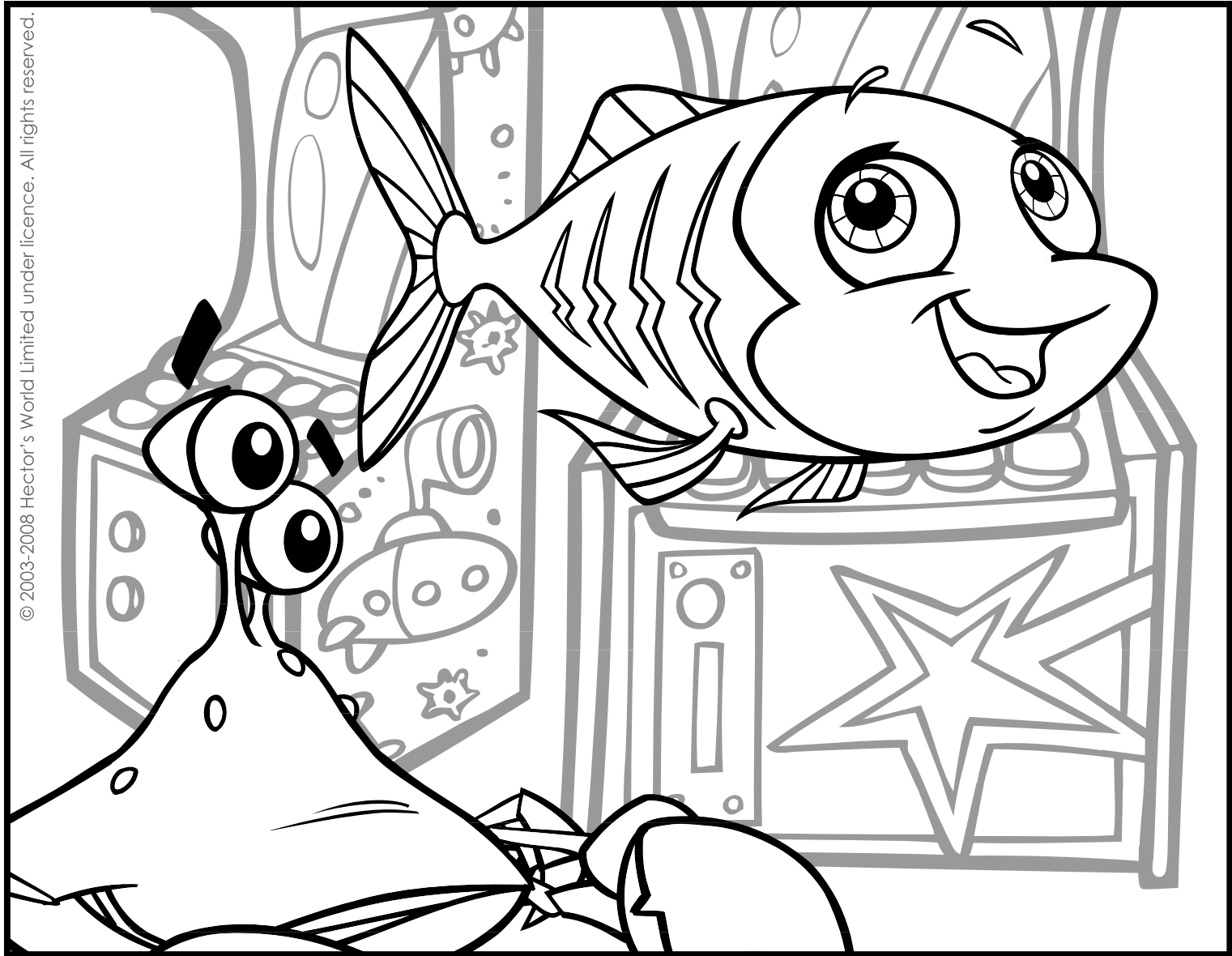


© 2003-2008 Hector's World Limited under licence. All rights reserved.

Hector and his friends are having a great time at the carnival.
After talking with Miss Finney about their day, the friends go to the
games arcade.

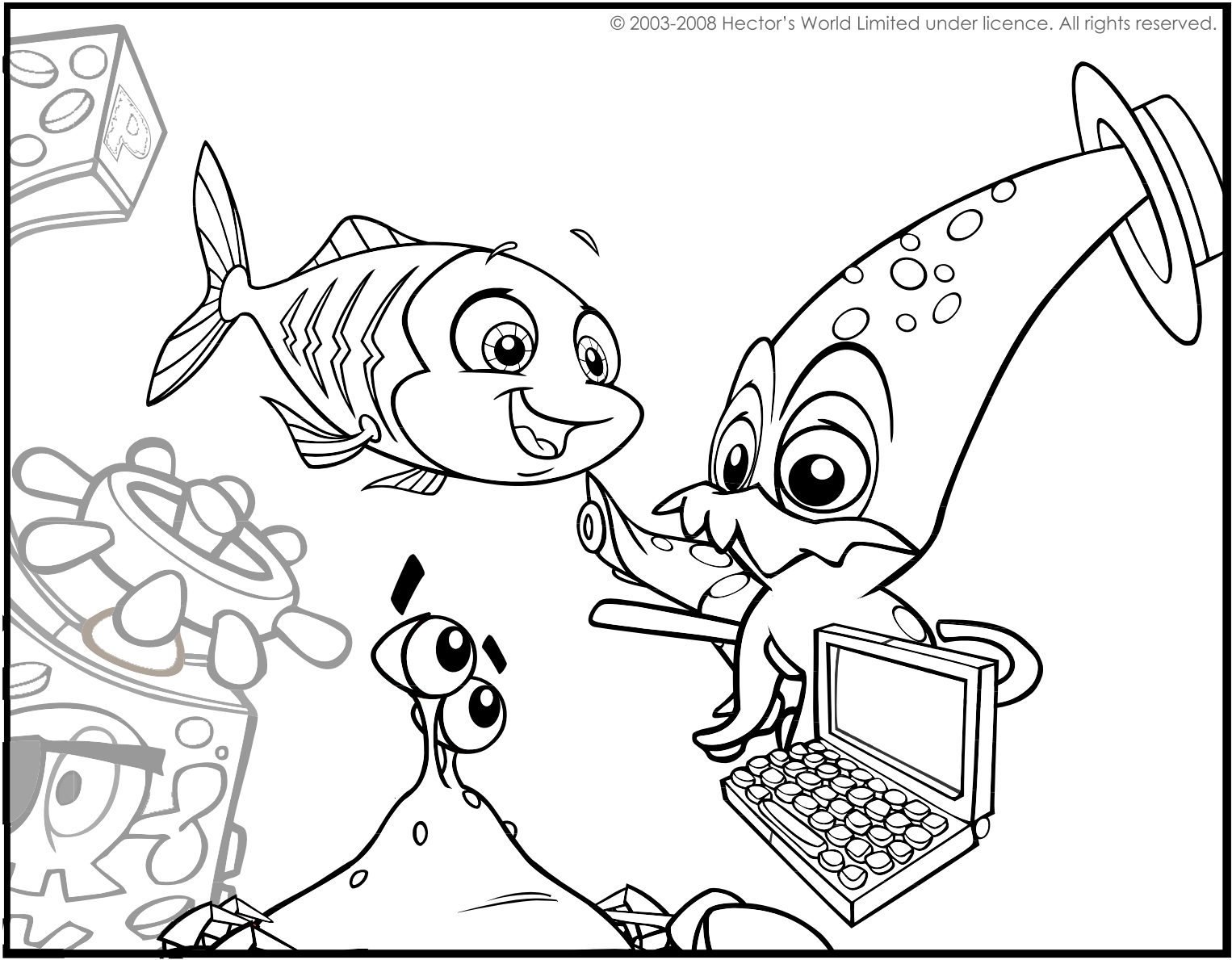
Miss Finney says, "I'll be here if you need me."





Ranjeet and Sprat are excited to see so many games in the arcade! There are flashing lights everywhere, and lots of noise.

“Welcome to the arcade, my young friends,” says Squid.



Squid says they can play all the games they want if they give him their personal information. Ranjeet and Sprat both want to sign up so they can start playing games.

Squid says he already has Sprat's information. Ranjeet reminds Sprat that he signed up for the music competition earlier in the day.

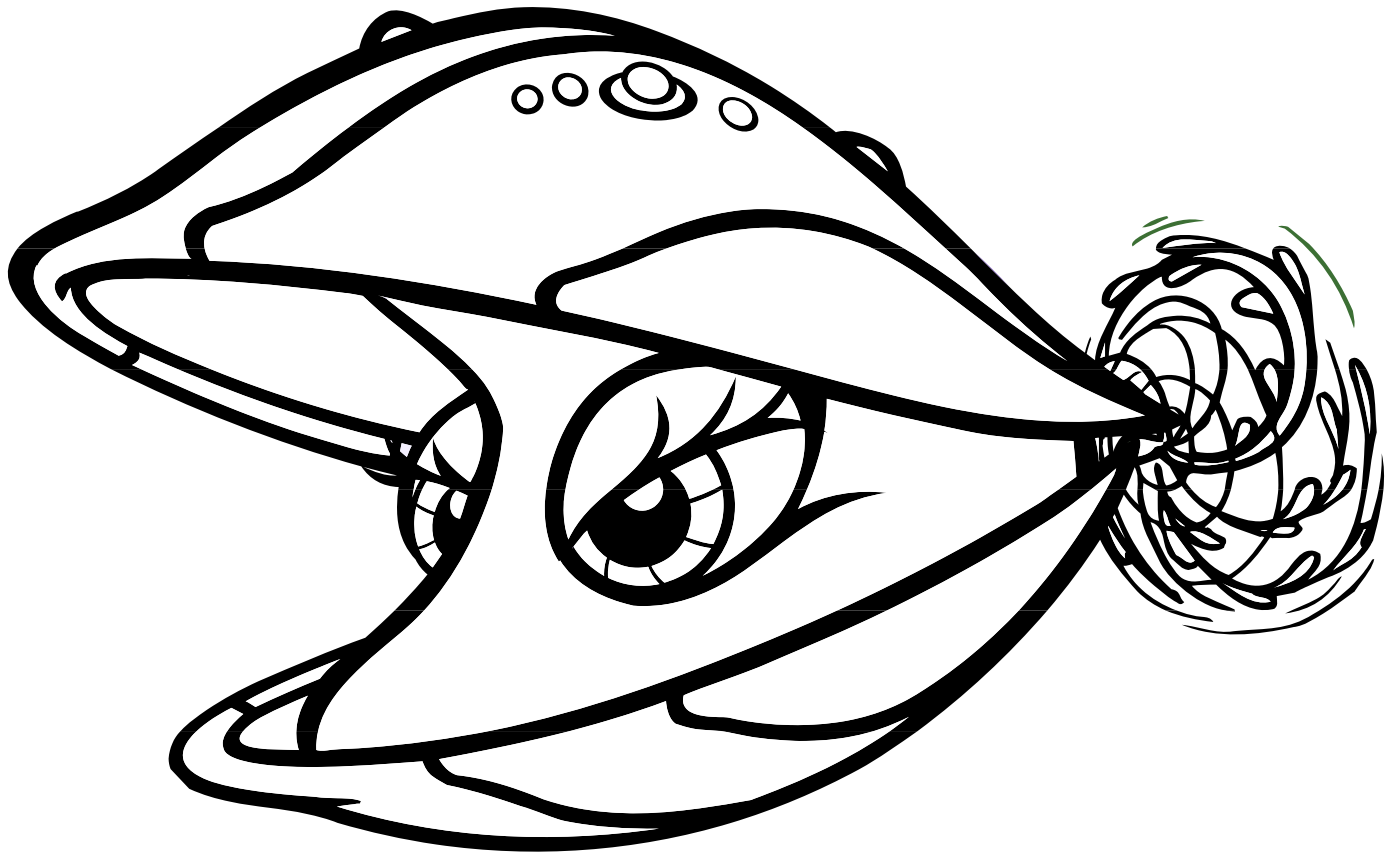


© 2003-2008 Hector's World Limited under licence. All rights reserved.

“Thanks for signing me up, Hector,” says Tama.

“What do you think you are doing, Hector?” asks Ming.

“I signed Tama up for a game,” Hector says. “The games are free.”

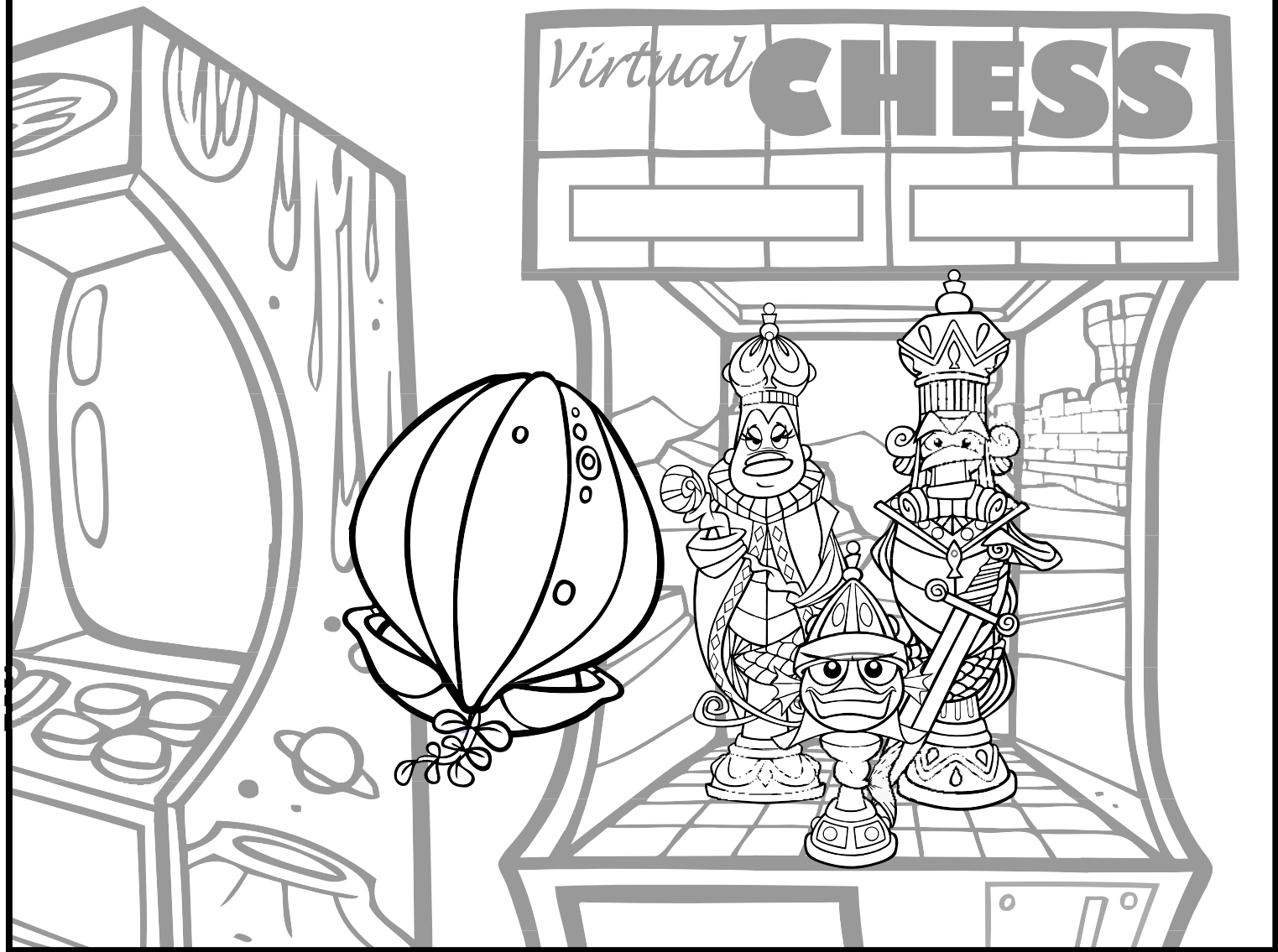


© 2003-2008 Hector's World Limited under licence. All rights reserved.

Ming thinks that the free game is a trick to get their personal information.

“Hector, you know you shouldn’t give out personal details to people you don’t know.”

Hector knows Ming is right. He made a mistake.

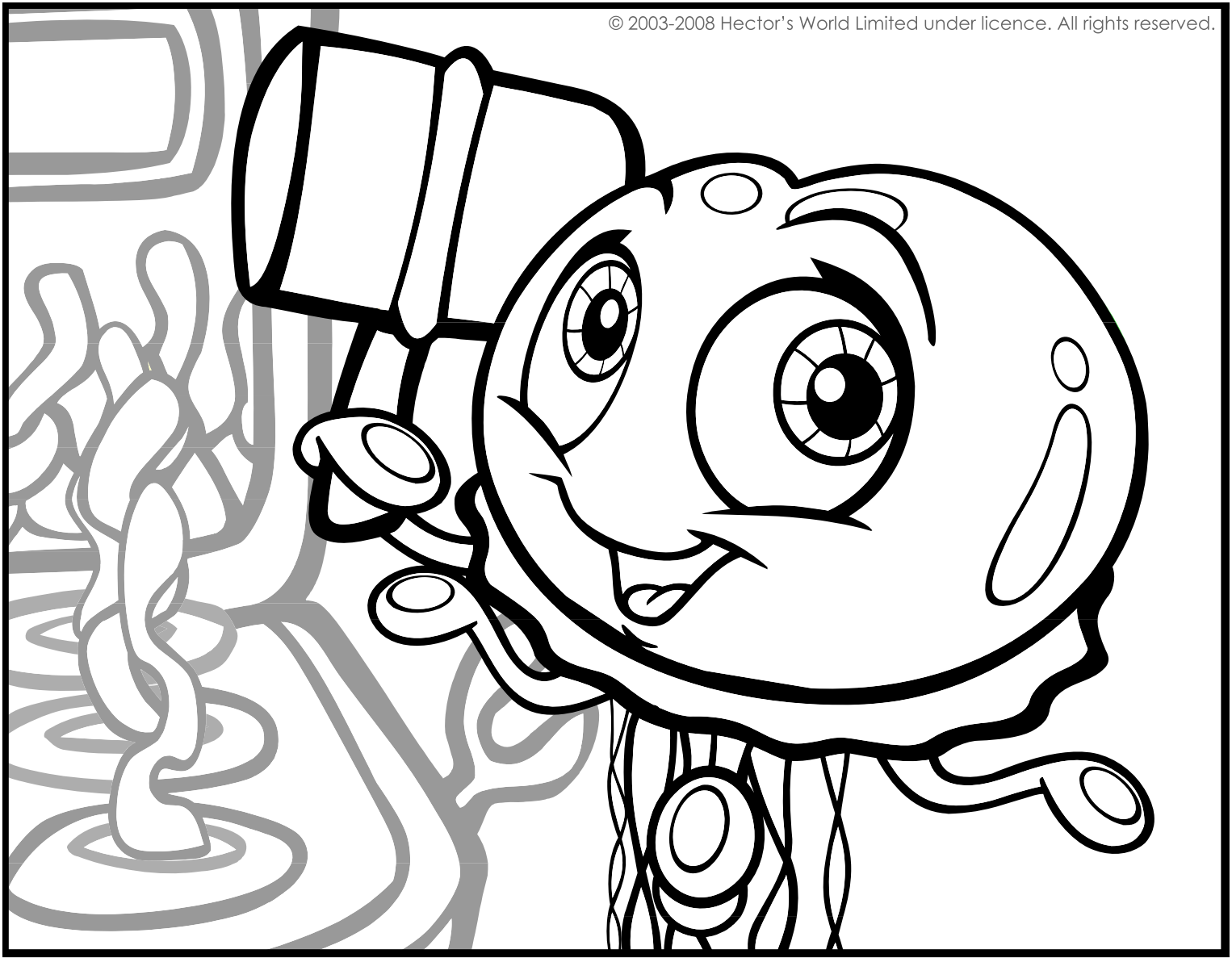


Ming swims off to leave the arcade. On her way, she sees a chess game. Ming loves chess! The game asks for her personal information before she can play.

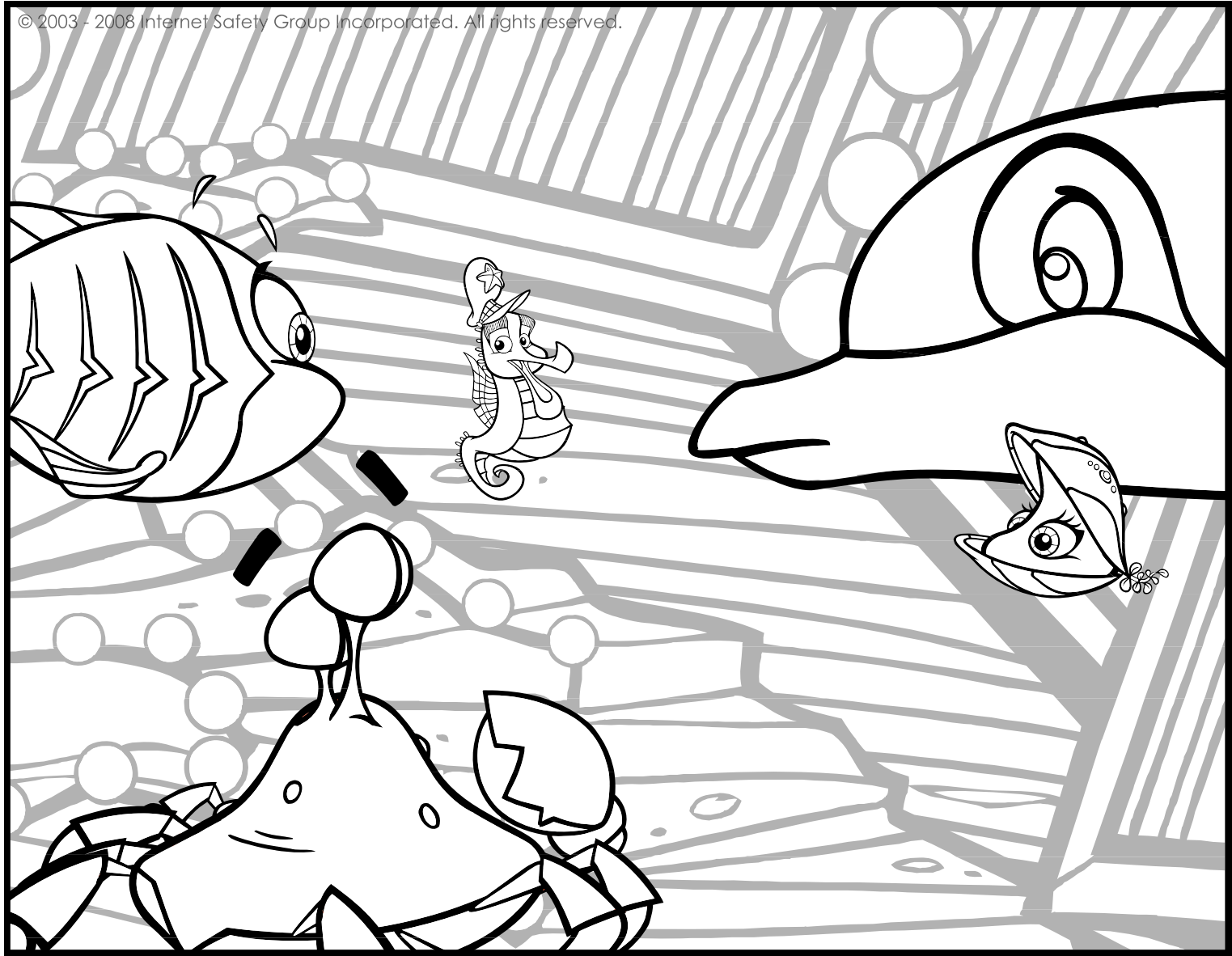
“I need to ask Miss Finney before I give you any of my special details,” says Ming.

The game teases Ming for trying to give a nickname instead of her real name.

Ming asks the game what is going to happen to her personal information if she gives it. The game yells at her to get her to give her personal information.



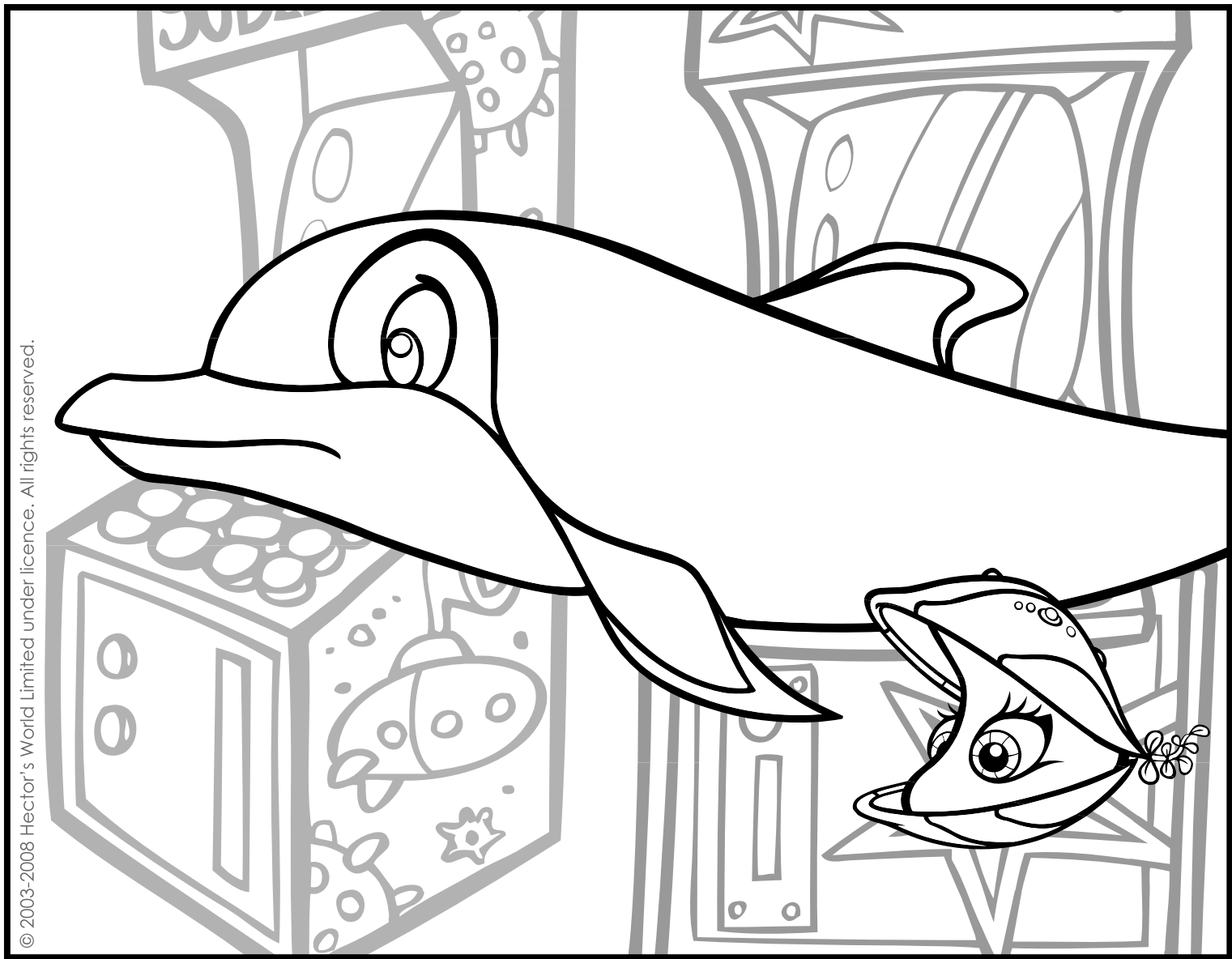
While Ming is talking to the chess game, Tama is having fun playing his game.



Ming and Hector go with Sprat and Ranjeet to talk to Constable Solosolave.

“I hope you are being careful and not giving out your information to people you don’t know,” says Constable Solosolave. “I think you should keep your eyes on Ranjeet and Sprat before they get into any more trouble.”

“Hey, Hector” says Ming. “Where’s Tama?”



Hector and Ming go back into the games arcade to look for Tama. They are both worried when they can't see him.

Continued in Episode 4.



Microsoft®
Your potential. Our passion.™
Foundation Sponsor



Episode Sponsor

Co-Created and Produced by

inkspot digital Ltd

Bespoke Strategic Solutions

© 2003-2008 Hector's World Limited under licence. All rights reserved. Co-Created by Inkspot Digital Limited. Copying, adaptation, transmission, or reproduction of, or any other dealing with, any part of this work in any form or by any means or in any media without the prior written permission of Hector's World Limited is expressly prohibited, other than as expressly set out in any end user licence pursuant to which access to the work has been permitted. Publication on the web does not confer any such licence and use of any work published on the web other than as strictly necessary to utilise that work in the manner intended is prohibited. The words HECTOR PROTECTOR®, HECTOR'S WORLD™, HECTOR SAFETY BUTTON™, MING™, CONSTABLE SOLOSOLAVE™, PC JIM™, RANJEET™, TAMA™, KUI™, SPRAT™, and the HECTOR PROTECTOR®, MING™, CONSTABLE SOLOSOLAVE™, PC JIM™, RANJEET™, TAMA™, KUI™ and SPRAT™ figures/logos, are trade marks which are licensed to Hector's World Limited and may only be used with the prior written permission of Hector's World Limited in each specific instance.

The names of all corporations, products, people and characters included in this storybook are fictitious and are in no way intended to represent any real or other corporation, product, person, character or event, unless otherwise noted.